

Lecture 10

Last time

- ▷ Linear programming revisited
- ▷ Extreme points
- ▷ Intro to Simplex.

Today

- ▷ Recap
- ▷ Initial point
- ▷ Optimality
- ▷ Pivoting
- ▷ Finishing

Recall our high level description

SIMPLEX (INFORMAL)

- ▷ Pick a basis B_0 s.t. $x(B_0)$ is feasible.

How to find this guy?

▷ Loop $k \geq 0$:

- ▷ Update $B_{k+1} \leftarrow B_k \cup \{j\} \setminus \{i\}$ s.t.

$j \in B_k$

$i \in B_k$

How to ensure this

1. $x(B_{k+1})$ is feasible.
2. $c^T x(B_{k+1}) \leq c^T x(B_k)$

- ▷ If $x(B_{k+1})$ is optimal:

return $x(B_{k+1})$.

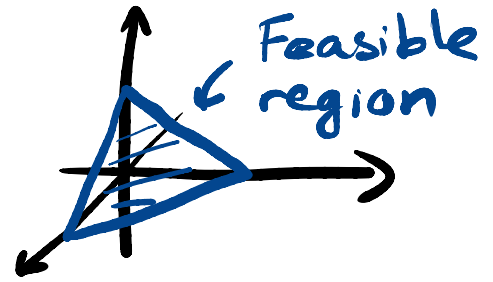
How to check this?

How to guarantee simplex finishes?
At what rate of convergence?

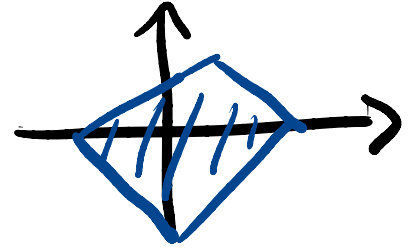
Recall our primal and dual

$$(P) \quad p^* = \begin{cases} \inf & \langle c, x \rangle \\ \text{s.t.} & Ax = b \\ & x \geq 0 \end{cases}$$

$A \in \mathbb{R}^{m \times n}$ →



$$(D) \quad d^* = \begin{cases} \sup & \langle b, y \rangle \\ \text{s.t.} & A^T y \leq 0. \end{cases}$$



Strong duality for LPs

Proposition: There are exactly 4 possibilities for LPs:

- 1) Both primal and dual are achieved and $p^* = d^*$.
 - 2) The primal is feasible and the dual infeasible and $p^* = -\infty = d^*$.
 - 3) The dual is feasible and the primal infeasible and $p^* = \infty = d^*$.
 - 4) Both primal and dual are infeasible $p^* = \infty$ and $d^* = -\infty$.
- $p = \{ x \mid Ax = b, x \geq 0 \} = \emptyset$

Proof: Exercise.

□

How to find an initial feasible point?

To find x_0 we can define an auxiliary problem (Phase I approach):

$$\begin{aligned} \min \quad & \sum s_i \\ \text{s.t.} \quad & Ax + s = b \\ & x \geq 0, s \geq 0. \end{aligned}$$

Note that we can always assume $b \geq 0$ (otherwise we can negate the corresponding constraint in (P)). In this case, we trivially have that

$$x = 0, s = b$$

is a feasible point. So we could use simplex to find an optimal solution. If the solution \bar{x}, \bar{s} such that

$\bar{s} = 0 \Rightarrow$ We run simplex for (P) with $x_0 = \bar{x}$. ↙ (Phase II)

$\bar{s} > 0 \Rightarrow$ Declare infeasibility.

How to check if we reached an optimum?

Recall from last time that each standard form BFS \bar{x} is associated to a basis B

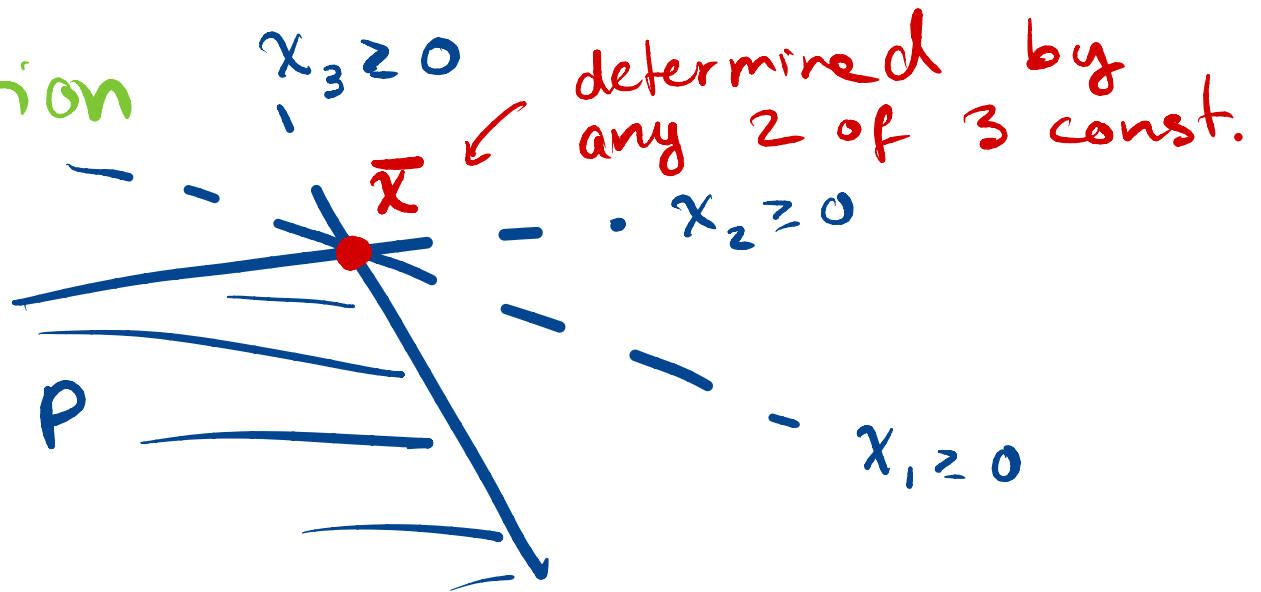
\bar{x} uniquely solves
$$\begin{cases} A_B x_B = b \\ x_{B^c} = 0. \end{cases}$$

This basis doesn't have to be unique! Indeed, we might have two bases B and B' s.t.

$$\begin{cases} A_B \bar{x}_B = b \\ \bar{x}_{B^c} = 0 \end{cases} \quad \text{and} \quad \begin{cases} A_{B'} \bar{x}_{B'} = b \\ \bar{x}_{B'^c} = 0. \end{cases}$$

In such case, all $i \in B^c \cup (B')^c$ have $\bar{x}_i = 0$. Thus if $i \in B \setminus B'$, we have $\bar{x}_i = 0$. (We are getting zeros we didn't enforce).

Intuition



Def: We say that BFS is not degenerate if for an associated basis B , we have $x_B > 0$. \dashv

To check optimality we can use the following dual solution

$$y = A_B^{-T} C_B.$$

Recall y is feasible iff

$$\rightarrow \bar{c} = c - A^T A_B^{-T} C_B \geq 0.$$

Reduced costs.

Theorem: Consider a BFS x^* associated with a basis B and reduced costs \bar{c} .

1) If $\bar{c} \geq 0 \Rightarrow x^*$ is a minimizer.

2) If x^* is nondegenerate and a minimizer $\Rightarrow \bar{c} \geq 0$.

Proof: 1) If $\bar{c} \geq 0$, then x^* and $y^* = A_B^{-T} c_B$ are feasible solutions and

$$c^T x^* = c_B^T x_B = c_B^T A_B^{-T} b = (A_B^{-T} c_B)^T b = y^{*T} b.$$

Thus, x^* and y^* have to be optimal.

2) Suppose $\exists j$ s.t. $\bar{c}_j < 0$.

Let's imagine we were to move within the constraint set

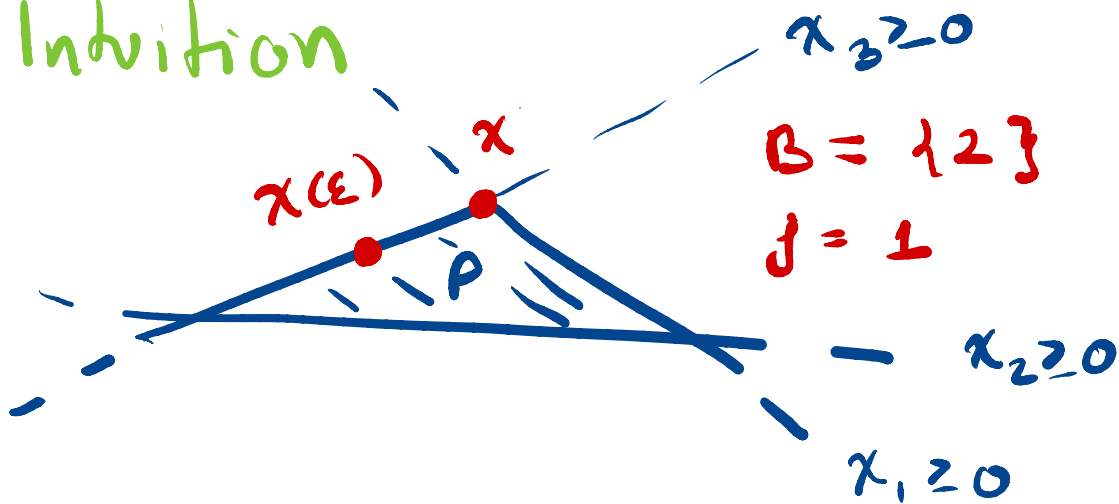
to make $x_j = \varepsilon > 0$ for $j \in B^c$.

Let $\tilde{x}(\varepsilon)$ be the unique solution to

$$\begin{cases} Ax = b \\ x_j = \varepsilon \\ x_{B^c \setminus j} = 0 \end{cases} \Leftrightarrow \begin{cases} A_B x_B = b - A_j x_j \\ x_j = \varepsilon \\ x_{B^c \setminus j} = 0 \end{cases}$$

$$\Leftrightarrow \begin{cases} x_B = A_B^{-1}(b - A_j \varepsilon) \\ x_j = \varepsilon \\ x_{B \setminus j} = 0 \end{cases}$$

Intuition



Since x^* is not degenerate
 $x_B^* > 0$.

\Rightarrow For small $\varepsilon > 0$, $x_B(\varepsilon) > 0$, and
 $x_B(\varepsilon)$ is feasible.

But,

$$c^T x(\varepsilon) = \begin{bmatrix} c_B \\ c_j \\ c_{B \setminus j} \end{bmatrix} \begin{bmatrix} A_B^{-1}(b - A_j \varepsilon) \\ \varepsilon \\ 0 \end{bmatrix}$$

$$\begin{aligned}
&= c_B^T A_B^{-1} (b - A_j \varepsilon) + c_j \varepsilon \\
&= c_B^T x_B^* + (c_j - c_B^T A_B^{-1} A_j) \varepsilon \\
&= c^T x^* + \underbrace{(c_j - A_j^T y)}_{c_j < 0} \varepsilon \\
&< c^T x^*,
\end{aligned}$$

which contradicts the optimality of x^* . \square

Thus, we can use $\bar{c} \geq 0$ to check optimality.

Pivoting

Let \bar{x} be a BFS with basis B . Following our nose (using the previous proof) it seems natural to try to move in the direction

and reduced costs \bar{c}_j .

$$x(\varepsilon) = \bar{x} + \varepsilon d \quad \text{with}$$

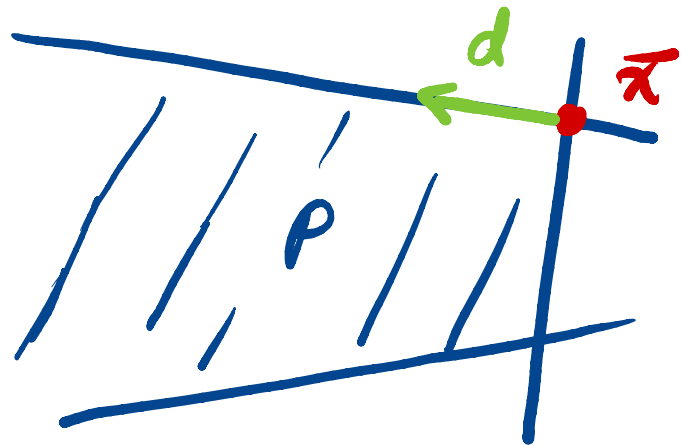
$$\begin{bmatrix} d_B \\ d_j \\ d_{B_j} \end{bmatrix} = \begin{bmatrix} -A_B^{-1} B_j \\ 1 \\ 0 \end{bmatrix} \quad \text{where } \bar{c}_j < 0.$$

There are three potential situations:

▷ Unbounded case

If $d \geq 0$, we have a situation like:

By construction
 $A x(\epsilon) = b$ and
 $x(\epsilon) \geq 0 \quad \forall \epsilon.$



Thus,

$$C^T x(\epsilon) = C^T \bar{x} + c_j \epsilon \rightarrow -\infty \quad \text{as } \epsilon \uparrow \infty.$$

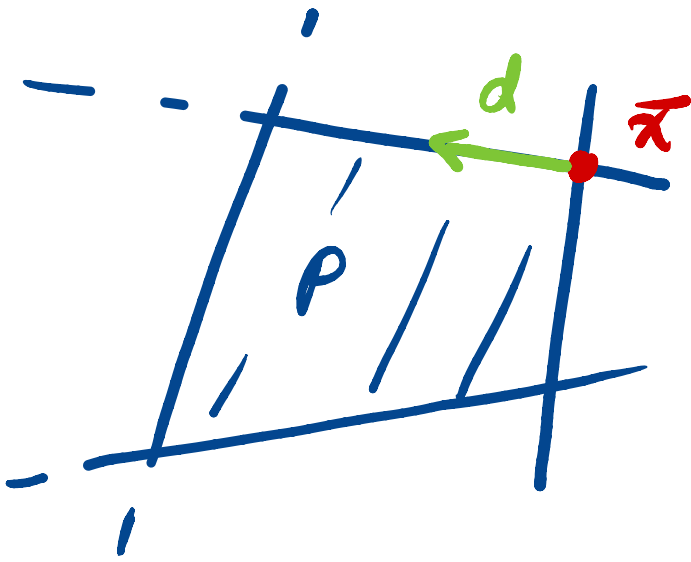
▷ Bounded and nondegenerate case

If $\exists i$ s.t. $d_i < 0$ and $x_B > 0$,

$\Rightarrow x(\epsilon)$ violates $x(\epsilon)_i \geq 0$

if, and only if, $\bar{x}_i + \epsilon d_i < 0$.

$$\left(\epsilon > -\frac{\bar{x}_i}{d_i} \right)$$



So we can take

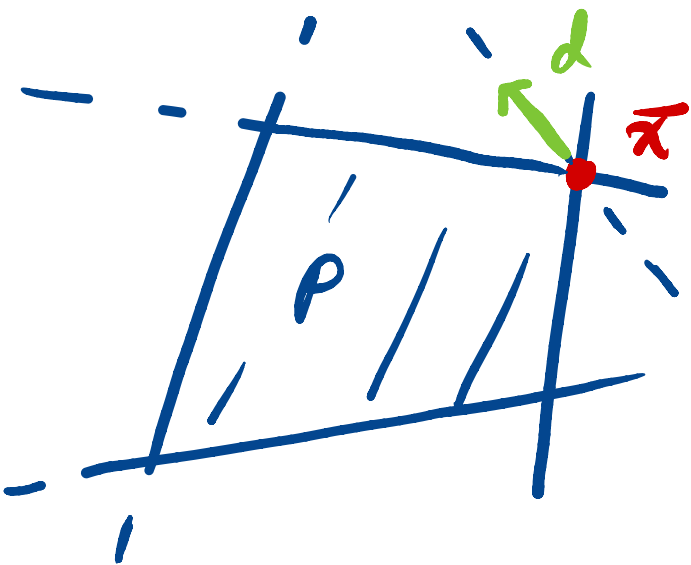
$$\epsilon^* = \min_{i \in B} \left\{ -\frac{\bar{x}_i}{d_i} \mid d_i < 0 \right\}$$

and

$$i^* \in \arg \min_{i \in B} \left\{ -\frac{\bar{x}_i}{d_i} \mid d_i < 0 \right\}.$$

▷ Bounded and degenerate

If $\exists i$ s.t. $d_i < 0$ and \bar{x} is degenerate.



Then, we can have that $\epsilon^* = 0$.

In which case we should take a different d .

Lemma: Pick $j \in B^c$ if $d \neq 0$,

then $x(\varepsilon^*)$ is a BFS with associated basis $B' = B \cup \{j\} \setminus \{i^*\}$.

Proof: $x(\varepsilon^*)$ solves

$$\begin{cases} Ax = b \\ x_{B'} = 0 \end{cases} \Leftrightarrow \begin{cases} A_{B'} x_{B'} = b \\ x_{B'} = 0. \end{cases}$$

We need to show that $A_{B'}$ is invertible. Note that

$$A_{B'} = \begin{bmatrix} A'_{B_1} & \dots & A_j & \dots & A_{B_m} \end{bmatrix}$$

replaced \uparrow A_{i^*} (assume it was in the k th column)

$$= A_B + (A_j - A_{i^*}) e_k^T$$

Sherman-Morrison states this is invertible if A_B is invertible and $1 + e_k^T A_B^{-1} (A_j - A_{i^*}) \neq 0$.

To check the last condition note

$$1 + e_k^T A_B^{-1} (A_j - A_{i^*}) = 1 + e_k^T (-d_B - e_k)$$

$$= -d_{i^*} > 0.$$

This completes the proof. \square