Lecture 5 Scribe? Lost time

- · More convexity
- D Characterization smooth convex functions
- D Subgradients

HW L: Due in 2 days.

Today

- o Subdifferential Calculus
- o what's to come?
- D Gradient Descent

Subdifferential calculus.

Proposition: Subdifferential calculus

Suppose that finished six are convex functions. Then the following holds

1 (Sums) 2 (f+h)(x)=2f(x)+3h(x). 2. (chain rule) If A:IR" > IR linear

 A^{T} $\partial f(Ax)$. $\theta(f\circ A)(x) =$

3. (Scalings)

 $\partial(\alpha f)(x) = \alpha \partial f(x).$

H. (Max) For all x, define M(x) = {i|f(x) = max(f(x), f(x))} 2 max ff, fz (x) = conv (ge afilie M(x)). C convex hull 5. (Smooth functions) Assume that f, is diff at x. ∂f,(x) = d v f(x) gove should prove. We will not prove this result, as we need additional machinary from convex geometry. But you are free to use it. What's next? Algorithms! We will cover Smooth first Gradient Descent Descent Lemma Stepsizes / Lineseach Nonconnex smooth opt guarantees Better guarantees for convex Complexity Lower Bounds Acceleration

Gradient Descent & Bread 4 Butter of opt. Heory. Gradient Descent (GO) updates $\chi_{K+1} \leftarrow \chi_{K} - \alpha_{K} \nabla f(\chi_{K}) \quad (:)$ Follow descent direction! Another view of GD hx $\chi_{K+1} = \min_{\chi} \left\{ f(\chi_{K}) + \langle \nabla f(\chi_{K}), \chi - \chi_{K} \rangle \right\}$ + 1/2 x - x x 12 } Why are (i) and (v) the same? The loss function is convex $\nabla h_{K}(\chi_{K+1}) = G = \nabla f(\chi_{K}) + \frac{1}{\alpha_{K}} (\chi_{k+1}^{-1} \chi_{k})$ $\chi_{K+1} = \chi_{K} - \alpha_{K} \nabla f(\chi_{K})$ This will be recurrent theme
in algorithm
design.

Bread 4 Butter Descent Lamma of opt. Heary. Lemma: For any f gradient, and kzo with L-Lipschitz f(xxx) < f(xx) - (xx- Lxx) | 7f(x) |2 Consequences

1. Decrease when $(\alpha_{\kappa} - L\alpha_{\kappa}^{2}) > 0$ 2. Best decrease when $K_{K} = \frac{1}{L}$ of - = 1 11 1 1 (xx) 12. Proof: We use the Taylor approximation bound $| f(\bar{x}_{k+1}) - (f(\bar{x}_k) + \langle \nabla f(\bar{x}_k), \bar{x}_{k+1} - \bar{x}_k \rangle |$ < \(\sum_{\text{1}} \sum_{\text{k+1}} - \text{\chi_{\chi}} \right|^2 Subtituting =

f(xx11) - f(xx) + ox 11 of (xx)112 < Lax 1 of (xx)12

Rearranging => f(xk1) 4 f(xx) - (xx - Lax2) || \to f(xx) ||2 How to pick stepsizes? Natural idea According to DL, we should pick $\alpha_{\kappa} = \frac{1}{2} ||\nabla f(x_{\kappa})||^2 \text{ descent.}$ The problem is that we don't know L a priori! IMPRACTICAL Exact liveseach we know we have descent if we follow - $\nabla f(x_k)$. Let's pick the best descent: 10 problem ax = argmin f(xx - arf(xx))

H outperforms $\alpha_{k} = \frac{1}{2}$ since $f(x_{k+1}) \leq f(x_{k} - \alpha) \forall x_{k}$

4 f (xx - 1 \ \ f(xx)). impractical it requires solving an optimization problem at each iter! Backtracking Linesearch Idea: How about we try smaller stepsizes until we see sufficient descent? What is sufficient? How do we make them (1) smell ? (1) Decrease exponentially fast.
Pick a ER and TE (0,1) and try $\alpha_{k} = \alpha \tau^{n}$ for n=1,2,...(2) To measure descent me use

could not find picture Armijo Condition. the so-called Pick nE (0,1), declare sofficient descent when f(xx - α \ f(xx)) < f(xx) - η α || \ \ (x) | (x) Intuition $\phi(\alpha)$ (w) Armijo Holds Multiple itervals.

f(xx- x pf(xx)) < f(xx) - (x- -x2) | | 2 | | | hold if $(\alpha - L\alpha^2) > n\alpha \|\nabla f(x_k)\|^2$ $\alpha < 2(1-n)$

Consequence practical 1. Backtracking only require Flog $\frac{1}{2}$ (aL) steps to stop. Check this! Armijos If we take $n = \tau = \frac{1}{2}$ choice and $L = 10^6$ = Function is very unstable => 20 steps are enough. 2. Note that $\alpha_{k} \geq \min \{\alpha, 2\tau(1-n)\}$. $f(x_{k+1}) \le f(x_k) - n \alpha_k || \nabla f(x_k) ||^2$ $\le f(x_k) - n \min_{x \in \mathbb{R}} || \nabla f(x_k) ||^2$ Thus, if $0 \ge \frac{1}{L}$ and $0 = T = \frac{1}{2}$ Reasonable. $\le f(x_k) - \frac{1}{2} \min\{\frac{1}{L}, \frac{1}{2L}\} \|\nabla f(x_k)\|^2$ of $L \ge 1$. $= f(x_k) - \frac{1}{4L} \|\nabla f(x_k)\|^2$ Only lost constant fraction.